HORIZON MOTORSPORTS LTD.
RUNNING RULES
2025

GENERAL RULES

1. **All participants entering the Pits must be registered with either NASCAR or Horizon Motorsports Ltd.**
2. Absolutely NO drinking of alcoholic beverages in the Pit Area or the Spectator Area before or during a race by any Driver, Pit Crew or Official until after the races are over.
3. Belligerence on the Track is not allowed. Any person found guilty is subject to a fine and/or suspension.
4. If any Driver on the day of the races gives evidence of exhaustion from drink or drugs, he or she will be excluded from competition by Officials, Pit Stewards or the Flagman.
5. You must be 12 years of age to drive a Future Stock Car and 8 years old to drive a Mini-Cup Car. Mini Cup Racers are the only ones allowed in the pits at 8 years of age and only on nights that the Mini-Cups are scheduled. You must be registered with Horizon Motorsports Ltd. No children under the age of 12 (twelve) in the Pit Area – I.D. must be provided to the Pit Gate Staff for verification.
6. A responsibility waiver must be signed upon entering the Pit Area. No person is allowed in the Pit Area without a Pit Pass. All persons entering the Pit Area must declare a duty or a car number to be sold a Pit Pass.
7. The Speed Limit in the Pit Area is 5 M.P.H. and will be strictly enforced.
8. The Race Track will not be crossed during competition. Crew members are not allowed on the race track at any time for any reason while race cars are on the track which includes during a Yellow or Red Flag.
9. No vehicles, other than competition cars, approved wreckers and approved vehicles and ambulances are allowed in the Pits during racing. All others must park in the Pit Parking area.
10. When the National Anthem is being played, all Drivers, Pit Crew and Officials in the Pit Area are to remain at attention during playing of the Anthem. Engines, Generators & compressors are to be turned off. It will be played at the start of every race program.
11. ***During the Driver Autograph Session Racers MUST wear their full racing suit, zipped up and not tied at the waist.***
12. ***Racers in the NASCAR Late Model, Thunder Car & Pure Stock Class MUST wear a NASCAR Advance Auto patch on their race suit throughout the entire race season (right or left chest) AND MUST ensure their car displays the current NASCAR decal package.***
13. Rules are to be interpreted by Horizon Motorsports Ltd. If you ask any Edmonton International Raceway Official for reading, that Official must get an answer from Horizon Motorsports Ltd.
14. Any Driver, Pit Crew, Car Owner or any person on the course who at any time or in any place uses improper language and/or conduct toward an Official shall be subject to immediate suspension from the Pits and/or Fine.

15. Any person bringing a car to the Race Track as a Race Car, Demolition Car or any other purpose is responsible for the removal of said vehicle from the area, whether or not it is sold. If the vehicle is not removed within an agreed amount of time said vehicle becomes the property of Edmonton Int'l Raceway.
16. ***Pit areas MUST be cleaned after every race. Any loose tires, car parts, etc. not packed away will be thrown out on Sunday during clean up. Any spilled oil or fluids MUST be cleaned up by the racer and their crew. Failure to do this may result in fines.***
17. ***Those racers that keep their cars in the pits during the week MUST park along the back straightaway on the concrete pads, not on Pit Row, or either side of the Pit Shed, ONLY on the back straightaway.***
18. ***All cars stored at EIR MUST be registered with Horizon Motorsports Ltd. And participating in the current race season.***
19. ***On the weekend of the NAPA 300 – NO Cars will be allowed to park in the Pits after their race prior to the NAPA 300. ALL Cars must be parked in the back pit parking area. This is very important and racers will be reminded on that date.***
20. All cars entering the Pits must be ready to race and run under their own power without aid or external battery or push. This will be enforced.
21. Any member of Edmonton International Raceway (EIR) suspended will not be allowed to race until reinstated.
22. All infractions of general rules are subject to suspension and fines.
23. Points earned go to the driver in all classes.
24. Racers are not allowed to switch heat race line-ups. If you are not able to participate in the heat race you are assigned to you must forfeit that heat.
25. If a car does not run a qualifying heat, it must run at the back of the Feature Race line-up.
26. Once you have taken the green flag on a race event night, the driver cannot change or substitute cars.
27. All Substitute Drivers must be approved by HMS Ltd. All Substitute Drivers MUST be registered with HMS Ltd.
28. If you did not compete in the Last Week's Race Program you will start at the back of the Feature Race regardless of how you qualify.
29. If you miss practice you will have to start at the back of the pack for that entire race night. If you do not practice the car you are going to race, you will start at the back of the pack for the entire night with that car.
30. If it is deemed by an official that a competitor purposely stopped on the race track to cause a yellow, that competitor will be black flagged and parked and/or disqualified for the remainder of that night's race events.
31. Rookie Status: You may compete in 3 events within your class the year before to qualify for Rookie Status in the current year.
32. Drivers may be required to move to the back of the pack if they are a Rookie or a problem driver. Drivers may request to move to the back of the pack.
33. No driver may compete in any event with any part of his/her body extended outside the body of the car.
34. The Driver must stay in his/her car after an accident or breakdown on the Track unless your vehicle is on fire. This is a Track Rule and designed to help the Tow Truck return to the Track as quickly and safely as possible.

35. Back Gate and Practice Times will be released via a Day Schedule prior to the event. This will be posted on the EIR Website and Facebook Page & posted at the Back Gate and in the Pit Line Up area.
36. Once practice has begun, those Drivers who are late must wait at the Back Gate Registration Area and MUST allow enough room for any Emergency Vehicles to either enter or exit the Race Track.
37. When the race is concluded for the day, there is a 20 Minute shut down to allow spectators to view the cars. The Safety Director will announce when it is safe to bring Tow Vehicles in for loading. Any vehicle blocking the exit will be subject to a fine. NO RUNNING CARS ALONG THE TRACK TO LOAD UP AS WE HAVE A VERY STRICT NOISE CURFEW.
38. When loading DO NOT drive or park on the GRASS between the race track and pit row. Those disregarding this rule are subject to a fine.
39. All cars will be inspected by the Technical Committee. If not approved, the car will not be allowed to race until approved.
40. All classes of cars that typically run 13.99 seconds or faster MUST have a Spotter in the Sea Can Spotter Tower with working two-way radio communication.
41. ***Each car MUST have a working Transponder, either purchased on your own or rented from Edmonton Int'l Raceway. The Transponder MUST be mounted with an approved mounting clip and placed behind the rear axel of the race car. An EIR Official will approve the location on your first race & this will be checked periodically throughout the race season. Hit to Pass Cars do not need to have a Transponder.***
42. ***Racers may leave their cars at the track during race season however they must race their cars at least 80% of the season. Cars left at the track during race season and not raced become the property of Edmonton Int'l Raceway. Arrangements can be made to store your race car over the winter months.***

GENERAL SAFETY RULES

1. Approved racing (bucket type) seats are required in all classes. The seat is to be securely anchored to frame and/or roll cage at floor level and at seat back near shoulder level. Fibreglass may be used if supported by a steel frame. High back seats must be able to support Driver's head in the event of a rear impact. A fabricated head board is required if seat is not tall enough.
2. A Driver's uniform is defined as a one or two piece suit of flame resistant material (Nomex, Proban) as supplied by a safety equipment manufacturer (Simpson, Racequip or Hinchman). Approved fire suits are mandatory in all classes. Care should be taken by the Driver to avoid oils, grease or other contaminants that may compromise the effectiveness of the uniform. Two-layer Nomex Driver's gloves are recommended. Gloves must be worn during all events and during practice sessions. Shoes must have a leather upper: low-topped shoes should be accompanied by Nomex Socks.
3. Approved helmets must be SNELL 2015 or newer. "DOT" or "M" Rated helmets ARE NOT ALLOWED.
4. **Hans and/or neck restraints are highly recommended in all classes.**
5. Safety belts and harness must be mounted to frame, frame components and/or roll cage. Avoid attachment to floor pans without support from roll cage. A 5-point design is required – suggest a minimum of 3" lap/3" shoulder with sub-strap. Should have a single latch release or cam-lock. The shoulder harness is to be supported at or near the shoulder level.
6. All competing cars must have a charged 2 ½ lb. Fire extinguisher, ABC rated within reach within their pit stalls.

7. Care should be taken when mounting gauges and switches so not to create edges that could injure the Driver in a crash. Roll bar padding is mandatory. Important to mount switches to the left of the steering column for easier access for emergency personnel.
8. A window net is mandatory in ALL Classes.
9. Competing cars should be kept neat appearing and painted. Fenders should be rolled inward to reduce the chance of cut tires and injury to fans in the Pit Area after the races. Torched wheel openings must be cleaned up of jagged edges.
10. Each class may have numbers between 00 and 99. Numbers must be a minimum of 24 inches in size on the doors and a minimum of 36" in size on the roof. NO LETTERS. There must be a number on each door. Numbers must be in contrast to the car colour; they must be legible and not have interference from Sponsors' names.

FLAGGING RULES

A. RESTARTS

1. Restarts are original file as in the first lap. Hold these positions until green flag is given.
2. Anyone involved in a red flag or yellow flag situation will go to the back of the pack.
3. Go back to the last completed lap to determine line-up on restarts on all flags.
4. Once you line up for restart you will retain that position or go to the back of the pack.

B.

1. There will be NO working on cars on the Track OR THE PITS when there is a red flag out. Cars are to come to a complete stop as soon as possible. You must enter the pits to do any work on the car once the yellow flag is displayed.
2. Cars must be lined up for race in which they participate before the race in progress ends or they must take the rear of the pack. If pitting in pit lane, single file to avoid blocking stalls.
3. Cars with loose hoods, deck lids, bumpers, dragging items, etc. that are detrimental to other cars and themselves, may be disqualified by the Flagman.
4. In case of collision or rollover, no one is permitted on the Track except for the Emergency Crew and EIR Officials.
5. Anyone who finds he or she cannot finish the race or has a flat tire should get to the Infield (you must stay in your car).
6. Officials will make up races as they see fit. Including shortening of scheduled amount of laps.

C.

1. The Flagman has control over the race after the initial start. After the Flagman has thrown the black flag, you have 2 laps to leave the track. Failure to observe the black flag or the Flagman after 2 laps will automatically result in disqualification. The Restart is up to the Flagman's discretion when the black flag is thrown.
2. Pay attention to the Flagman and the Flags at all times. Any Driver disregarding the flag is subject to disqualification.
3. New Drivers should be cautious for the first few races.
4. Anyone who has lost their position due to another Driver who has received a black flag will regain their position at the restart.

FLAGS

RED: Stop
GREEN: Go – Start
WHITE: 1 lap left in the Race (Last Lap)
CHECKERED: Finish of the Race
YELLOW: Caution
BLACK: Report to the Race Director in the Pit Area immediately
BLACK WITH ORANGE CIRCLE: Mechanical problem, report to the Race Director in the Pits immediately.
BLUE WITH A WHITE DIAGONAL LINE: Hold your line, allow faster cars to pass.

PROTESTS

A)

Any driver competing in the racing event of the day may protest cars in his class only. A written and signed protest must state the area in question and be presented to an Official within 15 minutes of the finish of their Class' Feature Event. The protest may include one or more of the following and must be accompanied by the required fees in cash. An Administration Fee of $50 must also be paid to Horizon Motorsports Ltd. in Protest #1 and #2 and a $25 Administration Fee in Protest #3.

1. ENGINE – UPPER END: FEE $100 – Inspection will include removal and inspection of:
a) Carburetor and intake manifold
b) 1 cylinder head and valve from cylinder
c) Bore & stroke
d) Visual inspection of flywheel and clutch – camshaft and cam drive
e) External engine components (valve train, ignition)
f) Measure valve lift

2. ENGINE – LOWER END: FEE $200
a) Removal of engine from chassis
b) In addition to upper end inspection, lower end protest will include removal of one piston/rod assembly, weight of flywheel and clutch and possible removal of crank shaft if origin and weight cannot be determined visually

3. DRIVE TRAIN/CLUTCH: FEE $50
a) Removal of differential and flywheel
b) Weight of flywheel and clutch with inspection of transmission
c) Visual inspection of chassis for possible infractions such as altered suspension components

4. VISUAL CHASSIS OR SUSPENSION PROTEST: FEE $25
a) Check of wheels and tires and weights and biases
b) Check of suspension components
c) Visual inspections or spot checks may be requested by Horizon Motorsports Ltd. or the Technical Director anytime during the season.

B)

Attendance at the teardown sites will be limited to: Technical Director and appointed Committee, Track Promoter, Protester, Driver of the Protested Car and up to 2 of his/her Crew Members.

1. All parts shall be removed by persons connected with the protested car.
2. In the event the protested car is found illegal, fees will go to the Protester. If car is declared legal, the fees will go to the Protested. The appropriate parties will be notified by mail. NO DECISION will be announced the night of the Protest.
3. No alcohol whatsoever is allowed near the Inspection Site.
4. The decision of Horizon Motorsports Ltd. and the EIR Technical Director will be final. NO outside "expert's opinion" or "letters" will be accepted.

C)

Penalties for illegalities will follow these guides:

1. **Internal Engine:** Disqualification for that event – no points.
2. **Differential – Clutch:** Last place points or disqualification.
3. **Visual Inspection:** Last place points or disqualification.
4. **Weight Bias Infractions:** Last place points.
5. **Total Weight Infractions:** Regulated to last place points and money.
6. A fine may also accompany any of the above penalties. This decision will be left up to the Promoter and the Technical Director.

In all penalties assigned, the Technical Director and Horizon Motorsports Ltd. will have the final say.

There will be NO protesting the Flagman's or the Technical Director's decisions. Inspection of any car Protested must be made within 24 hours. The Protested Car may be moved to the place of inspection Only by the Officials. Any car moved without permission will be considered illegal.

Protest of Heat Race and Feature Race Results may be made in writing to the Race Director or Lap Counters within 15 Minutes of these results being posted.

Failure to comply with the Protest Rules may result in disqualification in that night's event. Other Drivers and/or Pit Crew causing disturbances during such an event will be asked to leave. If they continue to abuse Track Management or Officials they will be banned from Edmonton International Raceway until further notice.

Verbal abuse of Officials will result in immediate disqualification of offenders for two race meets.

DISCLAIMER

The rules and/or regulations provided by Edmonton International Raceway and Horizon Motorsports Ltd. set forth are designed to provide for the orderly conduct of racing events. These rules shall govern the condition of all events and by participating in these events, all participants are deemed to have complied by these rules. No express or implied warranty of safety shall result from publication or compliance with these rules and/or regulations. They are intended as a guide only and in no way guarantee against injury or death to a participant, spectator or official.

The Race Director and Horizon Motorsports Ltd. Management shall be empowered to permit deviations from any of the specifications herein or in any of the racing car class rules. Horizon Motorsports Ltd. can, at their discretion request alterations to any race car if it is deemed necessary to create an equal field of cars.